


## Stage Briefing

STAGE \#: 1
NAME: Stage 1
LOCATION: LAGADAS

SCORING: Comstock
COURSE: Medium Course

| READY CONDITION: | 1. Firearm and chamber loaded with safeties engaged. |
| :--- | :--- |
| TIME STARTS: | 1. Audible signal. |

TIME STARTS: 1. Audible signal.

MINIMUM ROUNDS: 19
MAXIMUM POINTS: 95

TARGET TYPE: Classic

| PAPER | PLATE | POPPER | PENALTY | DISAPPEARING |
| :---: | :---: | :---: | :---: | :---: |
| 7 | 4 | 1 | 0 | 0 |

Start Position: Standing erect anywhere into the designated area, facing downrange, with arms hanging naturally by the sides.

Procedure: Engage targets as they become visible from inside the designated area. *P1 activates moving T7 which remains visible when at rest.


P1

Stage Briefing

STAGE \#: 2
NAME: Stage 2

LOCATION: LAGADAS

SCORING: Comstock
COURSE: Medium Course

READY CONDITION: 1. Firearm and chamber loaded with safeties engaged.
TIME STARTS: 1. Audible signal.

MINIMUM ROUNDS: 22
MAXIMUM POINTS: 110

TARGET TYPE: Classic

| PAPER | PLATE | POPPER | PENALTY | DISAPPEARING |
| :---: | :---: | :---: | :---: | :---: |
| 9 | 0 | 4 | 0 | 0 |

Start Position: Standing erect, facing downrange, with arms hanging naturally by the sides, heels touching the start line.

Procedure: Engage targets as they become visible from inside the designated area. *P2 activates the moving T9 which remains visible when at rest.


Stage Briefing


STAGE \#: 3
NAME: Stage 3
LOCATION: LAGADAS

SCORING: Comstock
COURSE: Short Course

| READY CONDITION: | 1. Firearm and chamber loaded with safeties engaged. |
| :--- | :--- |
| TIME STARTS: | 1. Audible signal. |

MINIMUM ROUNDS: 8
MAXIMUM POINTS: 40

TARGET TYPE: Classic

| PAPER | PLATE | POPPER | PENALTY | DISAPPEARING |
| :---: | :---: | :---: | :---: | :---: |
| 2 | 0 | 2 | 0 | 1 |

Start Position: Standing erect, facing downrange, with arms hanging naturally by the sides anywhere into designated area.

Procedure: Engage targets as they become visible from inside the designated area. *P1 activates the moving T1 \& T2, both targets remaining visible when at rest. -- *P2 activates the disappearing turner T 3 .


## Stage Briefing

STAGE \#: 4

NAME: Stage 4<br>LOCATION: LAGADAS

## SCORING: Comstock

COURSE: Medium Course

| READY CONDITION: | 3. Firearm completely unloaded. |
| :--- | :--- |
| TIME STARTS: | 1. Audible signal. |

MINIMUM ROUNDS: 14
MAXIMUM POINTS: 70

TARGET TYPE: Classic

| PAPER | PLATE | POPPER | PENALTY | DISAPPEARING |
| :---: | :---: | :---: | :---: | :---: |
| 5 | 0 | 4 | 0 | 0 |

Start Position: Standing erect anywhere into the designated area, facing downrange, with arms hanging naturally by the sides. * Gun empty \& holstered.

Procedure: Engage targets as they become visible from inside the designated area.


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## Stage Briefing

STAGE \#: 5
NAME: Stage 5
LOCATION: LAGADAS

## SCORING: Comstock

COURSE: Long Course

| READY CONDITION: | 3. Firearm completely unloaded. |
| :--- | :--- |
| TIME STARTS: | 1. Audible signal. |

MINIMUM ROUNDS: 25
MAXIMUM POINTS: 125

TARGET TYPE: Classic

| PAPER | PLATE | POPPER | PENALTY | DISAPPEARING |
| :---: | :---: | :---: | :---: | :---: |
| 12 | 0 | 1 | 0 | 0 |

Start Position: Standing erect anywhere into the designated area, facing downrange, with arms hanging naturally by the sides. *Gun unloaded, holstered \& all magazines to be used on the table.

Procedure: Engage targets as they become visible from inside the designated area.


Stage Briefing

STAGE \#: 6
NAME: Stage 6
LOCATION: LAGADAS

SCORING: Comstock
COURSE: Short Course

READY CONDITION: 1. Firearm and chamber loaded with safeties engaged.
TIME STARTS: 1. Audible signal.

MINIMUM ROUNDS: 9
MAXIMUM POINTS: 45

TARGET TYPE: Classic

| PAPER | PLATE | POPPER | PENALTY | DISAPPEARING |
| :---: | :---: | :---: | :---: | :---: |
| 4 | 0 | 1 | 0 | 0 |

Start Position: Standing erect at start line, facing downrange, with arms hanging naturally by the sides.

Procedure: Engage targets as they become visible from inside the designated area.

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## Stage Briefing

STAGE \#: 7
NAME: Stage 7
LOCATION: LAGADAS

SCORING: Comstock
COURSE: Short Course

| READY CONDITION: | 1. Firearm and chamber loaded with safeties engaged. |
| :--- | :--- |
| TIME STARTS: | 1. Audible signal. |

MINIMUM ROUNDS: 12
MAXIMUM POINTS: 60

TARGET TYPE: Classic

| PAPER | PLATE | POPPER | PENALTY | DISAPPEARING |
| :---: | :---: | :---: | :---: | :---: |
| 4 | 0 | 4 | 0 | 0 |

Start Position: Standing erect anywhere into the designated area, facing downrange, with arms hanging naturally by the sides.

Procedure: Engage targets as they become visible from inside the designated area.

STAGE \#: 1
NAME: Stage 1
LOCATION: LAGADAS
SCORING: Comstock
COURSE: Medium Course

|  | FIREARM: | Handgun | MAXPTS: | 95 |
| ---: | ---: | ---: | ---: | ---: |
| TARGETS: | Classic | MIN RNDS: | 19 |  |
| PAPER | PLATE | POPPER | PENALTY | DISAPPEARS |
| 7 | 4 | 1 | 0 | 0 |


| STAGE \#: | 2 |  | FIREARM: | Handgun | MAX PTS: |
| :--- | :--- | ---: | :--- | ---: | ---: |
| NAME: | Stage 2 | TARGETS: | Classic | MIN RNDS: |  |
| LOCATION: | LAGADAS |  |  |  |  |
| SCORING: | Comstock | PAPER | PLATE | POPPER | PENALTY |
| COURSE: | Medium Course | 9 | 0 | 4 | 0 |


| STAGE \#: | 3 |  | FIREARM: | Handgun | MAX PTS: |  | 0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| NAME: | Stage 3 |  | TARGETS: | Classic | MIN RNDS: |  | 8 |
| LOCATION: | LAGADAS |  |  |  |  |  |  |
| SCORING: | Comstock | PAPER | PLATE | POPPER | PENALTY | DIS |  |
| COURSE: | Short Course | 2 | 0 | 2 | 0 |  | 1 |
| STAGE \#: | 4 |  | FIREARM: | Handgun | MAX |  | 0 |
| NAME: | Stage 4 |  | TARGETS: | Classic | MIN | S: | 14 |

LOCATION: LAGADAS
SCORING: Comstock PAPER PLATE POPPER PENALTY DISAPPEARS
COURSE: Medium Course

| STAGE \#: | 5 |  | FIREARM: | Handgun | MAX PTS: |
| :--- | :--- | ---: | ---: | ---: | ---: |
| NAME: | Stage 5 | TARGETS: | Classic | MIN RNDS: |  |
| LOCATION: | LAGADAS |  |  |  |  |
| SCORING: | Comstock | PAPER | PLATE | POPPER | PENALTY |
| COURSE: | Long Course | 12 | 0 | 1 | 0 |



TOTALS FOR SELECTED STAGES:

| MAX PTS | MIN RNDS | PAPER | PLATE | POPPER | PENALTY | DISAPPEARS |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 545 | 109 | 43 | 4 | 17 | 0 | 1 |

